On the Quantum Security of OCB

Varun Maram Applied Cryptography Group ETH Zurich

Joint work with Daniel Masny, Sikhar Patranabis and Srinivasan Raghuraman [Full version of paper: <u>https://eprint.iacr.org/2022/699.pdf</u>]

Polynomial-Time Algorithms for Prime Factorization and Discrete Logarithms on a Quantum Computer^{*}

Peter W. Shor[†]

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A digital computer is generally believed to be an efficient universal computing device; that is, it is believed able to simulate any physical computing device with an increase in computation time by at most a polynomial factor. This may not be true when quantum mechanics is taken into consideration. This paper considers factoring integers and finding discrete logarithms, two problems which are generally thought to be hard on a classical computer and which have been used as the basis of several proposed cryptosystems. Efficient randomized algorithms are given for these two problems on a hypothetical quantum computer. These algorithms take a number of steps polynomial in the input size, e.g., the number of digits of the integer to be factored.

[FOCS'94]

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April 28, 2016



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Information Technology Laboratory Computer Security Division

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"It will be a long process involving public vetting of quantum-resistant algorithms," Moody said. "And we're not expecting to have just one winner. There are several systems in use that could be broken by a quantum computer— <u>public-key encryption and digital signatures</u>, to take two examples—and we will need different solutions for each of those systems."

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Symmetric-key crypto?

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A fast quantum mechanical algorithm for database search

Lov K. Grover 3C-404A, Bell Labs 600 Mountain Avenue Murray Hill NJ 07974 *lkgrover@bell-labs.com*

Summary

Imagine a phone directory containing N names arranged in completely random order. In order to find someone's phone number with a probability of $\frac{1}{2}$, any classical algorithm (whether deterministic or probabilistic) will need to look at a minimum of $\frac{N}{2}$ names. Quantum mechanical systems can be in a superposition of states and simultaneously examine multiple names. By properly adjusting the phases of various operations, successful computations reinforce each other while others interfere randomly. As a result, the desired phone number can be obtained in only $O(\sqrt{N})$ steps. The algorithm is within a small constant factor of the fastest possible quantum mechanical algorithm. This paper applies quantum computing to a mundane problem in information processing and presents an algorithm that is significantly faster than any classical algorithm can be. The problem is this: there is an unsorted database containing N items out of which just one item satisfies a given condition - that one item has to be retrieved. Once an item is examined, it is possible to tell whether or not it satisfies the condition in one step. However, there does not exist any sorting on the database that would aid its selection. The most efficient classical algorithm for this is to examine the items in the database one by one. If an item satisfies the required condition stop; if it does not, keep track of this item so that it is not examined again. It is easily seen

that this algorithm will need to look at an average of $\frac{N}{2}$

items before finding the desired item.

[STOC'96]

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Just double the key-length?



Polynomial-time "superposition" attacks

Quantum Distinguisher Between the 3-Round Feistel Cipher and the Random Permutation

Hidenori Kuwakado Graduate School of Engineering Kobe University 1-1 Rokkodai-cho Nada-ku Kobe 657-8501, Japan Masakatu Morii Graduate School of Engineering Kobe University I-1 Rokkodai-cho Nada-ku Kobe 657-8501, Japan [ISIT'10]

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Breaking Symmetric Cryptosystems using Quantum Period Finding

Marc Kaplan^{1,2}, Gaëtan Leurent³ Anthony Leverrier³, and María Naya-Plasencia³

 ¹ LTCI, Télécom ParisTech, 23 avenue d'Italie, 75214 Paris CEDEX 13, France
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³ Inria Paris, France

[CRYPTO'16]

USING SIMON'S ALGORITHM TO ATTACK SYMMETRIC-KEY CRYPTOGRAPHIC PRIMITIVES

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[QI&C'17]

Quantum Attacks without Superposition Queries: the Offline Simon's Algorithm

Xavier Bonnetain^{1,3}, Akinori Hosoyamada^{2,4}, María Naya-Plasencia¹, Yu Sasaki², and André Schrottenloher¹

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[ASIACRYPT'19]

Simon's Algorithm

ON THE POWER OF QUANTUM COMPUTATION

DANIEL R. SIMON MICROSOFT CORP. ONE MICROSOFT WAY REDMOND WA 98052-6399 DANSIMON@MICROSOFT.COM

Abstract. The quantum model of computation is a model, analogous to the probabilistic Turing Machine, in which the normal laws of chance are replaced by those obeyed by particles on a quantum mechanical scale, rather than the rules familiar to us from the macroscopic world. We present here a problem of distinguishing between two fairly natural classes of function, which can provably be solved exponentially faster in the quantum model than in the classical probabilistic one, when the function is given as an oracle drawn equiprobably from the uniform distribution on either class. We thus offer compelling evidence that the quantum model may have significantly more complexity theoretic power than the probabilistic Turing Machine. In fact, drawing on this work, Shor has recently developed remarkable new quantum polynomial-time algorithms for the discrete logarithm and integer factoring problems.



$$f: \{0,1\}^n \to \{0,1\}^n$$
$$\exists s \in \{0,1\}^n \text{ s.t.}$$
$$f(x) = f(x \oplus s) \forall x$$

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(in O(n) queries)

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We obtain attacks with very strong implications. First, we show that the most widely used modes of operation for authentication and authenticated encryption (*e.g.* CBC-MAC, PMAC, GMAC, GCM, and **OCB**) are completely broken in this security model. Our attacks are also appli-

- Is a popular AE mode of block-cipher operation with a very high efficiency.
 - Requires l block-cipher calls to process an l-block message; is parallelizable.

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 - OCB3 [Krovetz and Rogaway, FSE'11] is specified in RFC 7253 as an IETF Internet standard; is in the final portfolio of CAESAR competition.

1) Initialization: The initialization stage completes two tasks, partition of the message M into blocks $M_1 \cdots M_m$, where all but the last block are full, and calculation of the initial offset Δ_0 .

- In OCB1: $\Delta_0 = E_K(N \oplus L)$, where $L = E_K(0^{128})$.
- In OCB2: $\Delta_0 = E_K(N)$.
- In OCB3: $\Delta_0 = H_K(N)$, where H is a universal hash function.

2) *Ciphertext Generation*: During this stage, the plaintext blocks are encrypted to get ciphertext blocks along with offsets updated.

$$C_i \leftarrow E_K(M_i \oplus \Delta_i) \oplus \Delta_i, \ i = 1, \cdots, m-1$$

The offset Δ_i can be easily updated from previous Δ_{i-1} .

- In OCB1, $\Delta_i = \Delta_0 \oplus \gamma_i \cdot L = \Delta_{i-1} \oplus 2^{ntz(i)} \cdot L$, where γ_i is the *i*th element of the Gray code, $L = E_K(0^n)$ and $\Delta_0 = E_K(N \oplus L)$.
- In OCB2, $\Delta_i = 2^i \cdot \Delta_0 = 2 \cdot \Delta_{i-1}$.
- In OCB3, $\Delta_i = \Delta_0 \oplus 4 \cdot \gamma_i \cdot L = \Delta_{i-1} \oplus 2^{2+ntz(i)} \cdot L.$

3) *Tag Generation*: In this stage, Checksum is calculated, and then encrypted into Tag:

Checksum
$$\leftarrow M_1 \oplus \cdots \oplus M_{m-1} \oplus g_K(M_m),$$

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 $f_{\dot{N}} \colon \{0,1\}^n \to \{0,1\}^n$ $m \mapsto c_1 \oplus c_2, \text{ where } (c_1,c_2,\tau) = \text{OCB}_k(N,m \parallel m,\varepsilon)$ $f_{\dot{N}}(m) = E_k(m \oplus \Delta_1^N) \oplus \Delta_1^N \oplus E_k(m \oplus \Delta_2^N) \oplus \Delta_2^N$

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(Following is the description of an attack by Kaplan et. al. [CRYPTO'16].)

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- Can apply Simon's algorithm w.r.t. f_N to recover $\Delta_1^N \oplus \Delta_2^N$.
- <u>Existential forgery</u>: Under a random nonce N, if $OCB_k(N, m || m, A) = (c_1, c_2, \tau)$, then $((c_2 \oplus \Delta_1^N \oplus \Delta_2^N), (c_1 \oplus \Delta_1^N \oplus \Delta_2^N), \tau) = OCB_k(N, (m \oplus \Delta_1^N \oplus \Delta_2^N) || (m \oplus \Delta_1^N \oplus \Delta_2^N), A).$

- We extended the previous attacks to show OCB1 and OCB3 are insecure in the "IND-qCPA" sense even when the nonces are **hidden** and random.
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- Our attacks exploit the fact that the last block of messages are encrypted differently, compared to other blocks, in OCB.

Partition M into $M_1 \cdots M_m$ $L \leftarrow E_K(0^n)$ $\Delta_0 \leftarrow E_K(N \oplus L)$ Checksum $\leftarrow 0^n$ for i=1 to m do $\Delta_i \leftarrow \gamma_i \cdot L \oplus \Delta_0$ for i=1 to m-1 do $C_i \leftarrow E_K(M_i \oplus \Delta_i) \oplus \Delta_i$ Checksum \leftarrow Checksum $\oplus M_i$ $X_m \leftarrow len(M_m) \oplus L \cdot 2^{-1} \oplus \Delta_m$ $Y_m \leftarrow E_K(X_m)$ $C_m \leftarrow Y_m \oplus M_m$ $\texttt{Checksum} \leftarrow \texttt{Checksum} \oplus C_m 0^* \oplus Y_m$ $Tag = E_K$ (Checksum $\oplus \Delta_m$)

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IND-qCPA attack:

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- Also, attacker doesn't need to know the nonces.
- Attack can be extended to OCB3 (with some additional steps).
Algorithm $\mathcal{E}_{E_{\nu}}(N, A, M)$

- 1. $L \leftarrow E_{\kappa}(N)$ 2. $(M[1], \ldots, M[m]) \xleftarrow{n} M$ 3. for $i \leftarrow 1$ to m - 14. $C[i] \leftarrow 2^{i}L \oplus E_{\kappa}(2^{i}L \oplus M[i])$ 5. Pad $\leftarrow E_{\kappa}(2^{m}L \oplus \text{len}(M[m]))$ 6. $C[m] \leftarrow M[m] \oplus \text{msb}_{|M[m]|}(\text{Pad})$ 7. $\Sigma \leftarrow C[m] \parallel 0^{*} \oplus \text{Pad}$ 8. $\Sigma \leftarrow M[1] \oplus \cdots \oplus M[m - 1] \oplus \Sigma$ 9. $T \leftarrow E_{\kappa}(2^{m}3L \oplus \Sigma)$ 10. if $A \neq \varepsilon$ then $T \leftarrow T \oplus \text{PMAC}_{E_{\kappa}}(A)$ 11. $T \leftarrow \text{msb}_{\tau}(T)$
- 12. return (C,T)

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Algorithm $PMAC_{E_{\nu}}(A)$

1.
$$S \leftarrow 0^n$$

2. $V \leftarrow 3^2 E(0^n)$
3. $(A[1], \dots, A[a]) \stackrel{n}{\leftarrow} A$
4. for $i \leftarrow 1$ to $a - 1$
5. $S \leftarrow S \oplus E(2^i V \oplus A[i])$
6. $S \leftarrow S \oplus A[a] \parallel 10^*$
7. if $|A[a]| = n$
8. $Q \leftarrow E(2^a 3V \oplus S)$
9. else $Q \leftarrow E_{\kappa}(2^a 3^2 V \oplus S)$
10. return Q

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- <u>Idea</u>: Evaluate $L = E_k(N)$ in the post-challenge phase using **Deutsch's algorithm** – i.e., raw block-cipher access!
- Assumption: Tags are untruncated i.e., $\tau = n$.
 - We thank Melanie Jauch for pointing this issue.

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- Though OCB2, as a "pure" AE, is IND-CCA insecure [Inoue et. al., CRYPTO'19], it is still provably IND-CPA secure [Rogaway, ASIACRYPT'04].
- Classical IND-CPA proof interprets OCB2 as a <u>tweakable block-cipher</u> (XEX*) mode.
 - *E* is a secure PRP \Rightarrow XEX* is indistinguishable from a "tweakable uniform random permutation".

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- Hence to show IND-qCPA security of OCB2, must work at a block-cipher level while relying on quantum security of *E*.
- We used techniques by Anand et. al. [PQCRYPTO'16] that were used to show IND-qCPA security of CBC mode.



	Random Nonces, AEAD Mode
OCB1	N/A
OCB2	Insecure*
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	Random Nonces, AEAD Mode	Random Nonces, "Pure" AE Mode
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	Random Nonces, AEAD Mode	Random Nonces, "Pure" AE Mode	Adaptive Nonces, "Pure" AE Mode
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OCB2	Insecure*	Secure	Insecure
OCB3	Insecure	Insecure	Insecure

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OCB1	N/A	Insecure	Insecure	
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OCB3	Insecure	Insecure	Insecure	
Adapted a forgery attack by Bhaumik et. al. [ASIACRYPT'21] to break IND-qCPA security using only a single quantum encryption query !				

Extra Slides

$$f: \{0,1\}^n \to \{0,1\}^n$$
$$x \to \text{OCB2}_k (N, x || x || 0^n, \varepsilon)$$
$$f_N(x) = E_k \left(2^3 3V \bigoplus E_k (2V \bigoplus x) \bigoplus E_k (2^2 V \bigoplus x)\right) \bigoplus \varphi_k(N) \quad V \leftarrow 3^2 E_k(0^n)$$

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(This is a refinement of the attack presented by Kaplan et. al. [CRYPTO'16].)

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- Can again apply Simon's algorithm w.r.t. f_N to recover $2V \oplus 2^2 V$.
- Existential forgery: Under a random nonce N, if $OCB2_k(N, A ||A|| 0^n, m) = (C, T)$, then $(C,T) = \operatorname{OCB2}_k(N, (A \oplus 2V \oplus 2^2V) || (A \oplus 2V \oplus 2^2V) || 0^n, m).$

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Deutsch's Algorithm

Proc. R. Soc. Lond. A 400, 97–117 (1985) Printed in Great Britain

> Quantum theory, the Church-Turing principle and the universal quantum computer

BY D. DEUTSCH Department of Astrophysics, South Parks Road, Oxford OX1 3RQ, U.K.

(Communicated by R. Penrose, F.R.S. - Received 13 July 1984)

It is argued that underlying the Church-Turing hypothesis there is an implicit physical assertion. Here, this assertion is presented explicitly as a physical principle: 'every finitely realizible physical system can be perfectly simulated by a universal model computing machine operating by finite means'. Classical physics and the universal Turing machine, because the former is continuous and the latter discrete, do not obey the principle, at least in the strong form above. A class of model computing machines that is the quantum generalization of the class of Turing machines is described, and it is shown that quantum theory and the 'universal quantum computer' are compatible with the principle. Computing machines resembling the universal quantum computer could, in principle, be built and would have many remarkable properties not reproducible by any Turing machine. These do not include the computation of non-recursive functions, but they do include 'quantum parallelism', a method by which certain probabilistic tasks can be performed faster by a universal quantum computer than by any classical restriction of it. The intuitive explanation of these properties places an intolerable strain on all interpretations of quantum theory other than Everett's. Some of the numerous connections between the quantum theory of computation and the rest of physics are explored. Quantum complexity theory allows a physically more reasonable definition of the 'complexity' or 'knowledge' in a physical system than does classical complexity theory.



 $f: \{0,1\} \rightarrow \{0,1\}$ Is f a constant function?

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It is argued that underlying the Church-Turing hypothesis there is an implicit physical assertion. Here, this assertion is presented explicitly as a physical principle: 'every finitely realizible physical system can be perfectly simulated by a universal model computing machine operating by finite means'. Classical physics and the universal Turing machine, because the former is continuous and the latter discrete, do not obey the principle, at least in the strong form above. A class of model computing machines that is the quantum generalization of the class of Turing machines is described, and it is shown that quantum theory and the 'universal quantum computer' are compatible with the principle. Computing machines resembling the universal quantum computer could, in principle, be built and would have many remarkable properties not reproducible by any Turing machine. These do not include the computation of non-recursive functions, but they do include 'quantum parallelism', a method by which certain probabilistic tasks can be performed faster by a universal quantum computer than by any classical restriction of it. The intuitive explanation of these properties places an intolerable strain on all interpretations of quantum theory other than Everett's. Some of the numerous connections between the quantum theory of computation and the rest of physics are explored. Quantum complexity theory allows a physically more reasonable definition of the 'complexity' or 'knowledge' in a physical system than does classical complexity theory.



 $f: \{0,1\} \rightarrow \{0,1\}$ Is f a constant function?

Deutsch's Algorithm

Proc. R. Soc. Lond. A 400, 97–117 (1985) Printed in Great Britain

> Quantum theory, the Church–Turing principle and the universal quantum computer

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It is argued that underlying the Church-Turing hypothesis there is an implicit physical assertion. Here, this assertion is presented explicitly as a physical principle: 'every finitely realizible physical system can be perfectly simulated by a universal model computing machine operating by finite means'. Classical physics and the universal Turing machine, because the former is continuous and the latter discrete, do not obey the principle, at least in the strong form above. A class of model computing machines that is the quantum generalization of the class of Turing machines is described, and it is shown that quantum theory and the 'universal quantum computer' are compatible with the principle. Computing machines resembling the universal quantum computer could, in principle, be built and would have many remarkable properties not reproducible by any Turing machine. These do not include the computation of non-recursive functions, but they do include 'quantum parallelism', a method by which certain probabilistic tasks can be performed faster by a universal quantum computer than by any classical restriction of it. The intuitive explanation of these properties places an intolerable strain on all interpretations of quantum theory other than Everett's. Some of the numerous connections between the quantum theory of computation and the rest of physics are explored. Quantum complexity theory allows a physically more reasonable definition of the 'complexity' or 'knowledge' in a physical system than does classical complexity theory.



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Raw Block-cipher Access: $E_k(inp)$

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- By applying Deutsch's algorithm $\forall i \in \{1, ..., n\}$, we recover $E_k(0^n) \oplus E_k(inp)$.
- Hence, prior knowledge of $E_k(0^n) \Rightarrow$ knowledge of $E_k(inp)!$

Algorithm $\mathcal{E}_{E}(N, A, M)$

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<u>IND-qCPA attack:</u>

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- Return b = 0 if and only if $C = M_0^* \oplus Pad$.

Tweakable Block-ciphers

• A tweakable block-cipher (TBC) is a function $\tilde{E}: K \times T \times M \to M$ such that $\forall (k,t) \in K \times T, \tilde{E}(k, t, \cdot)$ is a permutation on M; here, t is the public *tweak*.

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- Like BC security, a TBC is secure if it's indistinguishable from a "tweakable uniform random permutation" (TURP) $f: T \times M \rightarrow M$.

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IND-CPA advantage w.r.t. ideal TURP π = 0

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- Hence to show IND-qCPA security of OCB2, must work at a BC-level rather than at a TBC-level.
- We used techniques by Anand et. al. [PQCRYPTO'16] that were used to show IND-qCPA security of CBC mode.

Other Results

- We presented quantum attacks breaking **universal unforgeability** of OCB2 and OCB3 in the random nonce setting.
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 - We were still able to break universal unforgeability of OCB1 in a quantum setting using <u>adaptive nonces</u>.
- Our analysis of OCB2 can be used to show that the disk encryption standard **XTS** (IEEE P1619, NIST SP800-38E) is an IND-qCPA secure scheme when:
 - encrypted data is written on <u>random disk sectors</u> (to be interpreted as "nonces"), and
 - the length of messages is a multiple of block size.

Summary of IND-qCPA Results

	Random Nonces, AEAD Mode	Random Nonces, "Pure" AE Mode	Adaptive Nonces, "Pure" AE Mode
OCB1	N/A	Insecure	Insecure
OCB2	Insecure*	Secure	Insecure
OCB3	Insecure	Insecure	Insecure

*when tags are untruncated.

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OCB2: TBC Abstraction Algorithm $\mathcal{E}_{E_{\mathcal{V}}}(N, A, M)$ 1. $L \leftarrow E(N)$ 2. $(M[1], \ldots, M[m]) \xleftarrow{n} M$ 3. for $i \leftarrow 1$ to m-14. $C[i] \leftarrow 2^i L \oplus E(2^i L \oplus M[i])$ 5. Pad $\leftarrow E(2^m L \oplus \operatorname{len}(M[m]))$ 6. $C[m] \leftarrow M[m] \oplus \mathtt{msb}_{|M[m]|}(\mathrm{Pad})$ 7. $\Sigma \leftarrow C[m] \parallel 0^* \oplus \text{Pad}$ 8. $\Sigma \leftarrow M[1] \oplus \cdots \oplus M[m-1] \oplus \Sigma$ 9. $T \leftarrow E(2^m 3L \oplus \Sigma)$ 10. if $A \neq \varepsilon$ then $T \leftarrow T \oplus \text{PMAC}_{E_{\nu}}(A)$ 11. $T \leftarrow \mathsf{msb}_{\tau}(T)$ 12. return (C,T)

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 $\begin{array}{l} E \text{ is a secure PRP} \Rightarrow \\ \widetilde{E^*} \text{ is indistinguishable from a "tweakable uniform random permutation" } \pi \end{array}$