# Revisiting Yoyo Tricks on AES

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#### 25th March, 2024

Revisiting Yoyo Tricks on AES

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## Content

- Introduction
- Description of AES-128
- Distinguishing Game
- Yoyo Game on Substitution-Permutation Networks
- Revisiting Yoyo Attack on 5-round AES
- Revisiting Yoyo Attack on 6-round AES
- Results
- Conclusion

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# Introduction

- At Asiacrypt 2017, Rønjom et al. presented key-independent distinguishers for different numbers of rounds of AES, ranging from 3 to 6 rounds, in their work titled "Yoyo Tricks with AES".
- The reported data complexities for these distinguishers were 3, 4,  $2^{25.8}$ , and  $2^{122.83}$ , respectively.
- In this work, we revisit those key-independent distinguishers and analyze their success probabilities.

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## Description of AES-128

- **SubBytes** (*SB*): This function replaces each byte in the state with a new byte, using an 8-bit Sbox table.
- ShiftRows (SR): This function cyclically shifts each row of the state by a different amount. In general, the *i*-th row of the state is rotated left by *i* bytes (for 0 ≤ *i* ≤ 3).
- **MixColumns** (*MC*): This function mixes the columns of the state using a linear transformation.
- AddRoundKey (ARK): This function adds the round subkey (generated from the secret key) to the state.



Figure: AES 128

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# Distinguishing Game: Distinguishing Oracles $\mathcal{O}_0$ and $\mathcal{O}_1$



 $\mathbf{Adv}$  wins if b' = b

 $x_i$ :i-th query,  $y_i$ :i-th response. After the query-response phase, **Adv** submits a bit b'

Success Probability of Adv:  $SP_{\mathcal{O}_0,\mathcal{O}_1}(\mathsf{Adv}) = Pr[A^{\mathcal{O}_b} = b]$ 

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Sandip Kumar Mondal	Revisiting Yoyo Tricks on AES	25th March, 2024	5 / 27

# Some Definitions

#### Definition

**Zero Difference Pattern:** Let  $\alpha = (\alpha_0, \alpha_1, \dots, \alpha_{n-1}) \in \mathbb{F}_q^n$ . Define  $\nu(\alpha) = (z_0, z_1, \dots, z_{n-1}) \in \mathbb{F}_2^n$  where  $z_i = 1$  if  $\alpha_i = 0$  and  $z_i = 0$  otherwise. Then  $\nu(\alpha)$  is the Zero Difference Pattern for  $\alpha$ .

For example if  $\alpha = (0x12a4b534, 0x0000000, 0x0000000, 0x86af31bc) \in \mathbb{F}_{2^{32}}^4$ then  $\nu(\alpha) = (0,1,1,0).$ Here  $wt(\nu(\alpha)) = 2.$ 

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# Some Definitions

#### Definition

For a vector  $v \in \mathbb{F}_2^n$  and a pair of states  $\alpha, \beta \in \mathbb{F}_q^n$  define a new state  $\rho^v(\alpha, \beta) \in \mathbb{F}_q^n$  such that the *i*-th component is defined by

$$ho^{\mathsf{v}}(lpha,eta)_i = egin{cases} lpha_i, & ext{if } \mathsf{v}_i = 1 \ eta_i, & ext{if } \mathsf{v}_i = \mathsf{0}. \end{cases}$$

For example, if we take  $v = (0, 1, 0, 1) \in \mathbb{F}_2^4$  and if  $\alpha = (\alpha_0, \alpha_1, \alpha_2, \alpha_3)$ and  $\beta = (\beta_0, \beta_1, \beta_2, \beta_3)$  then  $\rho^v(\alpha, \beta) = (\beta_0, \alpha_1, \beta_2, \alpha_3)$  and  $\rho^v(\beta, \alpha) = (\alpha_0, \beta_1, \alpha_2, \beta_3)$ 

# SIMPLESWAP

**Algorithm 1**: Swaps the first word where texts are different and returns one text

1 function SIMPLESWAP( $x^0, x^1$ )  $x'^0 \leftarrow x^1$ 3 for *i* from 0 to 3 do  $| if x_i^0 \neq x_i^1$  then  $| x_i'^0 \leftarrow x_i^0$  $| return x'^0$ 

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Yoyo Game on Substitution-Permutation Networks

## Reduced Round AES



```
S = SB \circ MC \circ SB
L = SR \circ MC \circ SR
Q = SR \circ MC \circ SB
R^{4} = S \circ L \circ S
R^{5} = S \circ L \circ S \circ Q
R^{6} = S \circ L \circ S \circ L \circ S
```

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9/27

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# Right Pair and Wrong Pair

- A pair  $p^0$ ,  $p^1$  is said to be a RightPair if it satisfies some condition. Note that, this property is required to be satisfied in the intermediate round.
- A pair  $p^0, p^1$  is considered a WrongPair if it does not meet the intermediate-round criteria.
- When the oracle is a random permutation, then every pair is supposed to be a WrongPair.
- Based on this intermediate-round property, some probabilistic property on the final output is derived to correctly detect a RightPair.

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## RightPair for 5-round AES



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# Distinguisher for 5-round AES

Algorithm 2: Distinguisher for 5-round AES

```
Input: x, y and t
  Output: 1 for the AES and -1 otherwise.
1 while i < x do
      i \leftarrow i + 1:
2
      p^{i,1}, p^{i,2} \leftarrow generate random pair with wt(\nu(p^{i,1} \oplus p^{i,2})) = 3;
3
      i \leftarrow 0, WrongPair \leftarrow False;
4
      while i < y and WrongPair = False do
5
6
          if condition not satisfied then
7
               WrongPair = True
8
      if WrongPair = False then
9
          return 1;
0
```

1 return -1;

# **Experimental Verification**

#N	Blackbox Primitive	x	у	Detected as AES	Detected as RP	Experimental Success Probability
100	AES	2 <sup>13.4</sup>	2 <sup>11.4</sup>	100	0	0.5
100	RP	2 <sup>13.4</sup>	2 <sup>11.4</sup>	100	0	0.5

Table: Experimental results for 5-round AES when t=2. Here, #N denotes the number of experiments.

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# Discussion



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# Discussion



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Success Probability of Algorithm 2

$$\begin{split} \rho_{AES_5}^{x,y,t} &= 1 - (1 - (\sum_{\substack{m < t \\ m \in [0,3]}} (1 - \sum_{r \in [4-t,3-m]} \binom{4}{r} (q^{-1})^r (1 - q^{-1})^{(4-r)})^{4y} \times \kappa_m \\ &+ \sum_{\substack{m \ge t \\ m \in [0,3]}} \kappa_m))^x. \end{split}$$

where 
$$\kappa_m={4 \choose m}(q^{-1})^m(1-q^{-1})^{4-m}$$
 and  $q=2^8$ 

$$p_{\mathcal{RP}_5}^{x,y,t} = (1 - (1 - \sum_{r \in [4-t,3]} \binom{4}{r} (q^{-1})^r (1 - q^{-1})^{(4-r)})^{4y})^x.$$

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Revisiting Yoyo Attack on 5-round AES

# Success Probability of Algorithm 2

#### The success probability of Algorithm 2 is

$$\frac{p_{AES_5}^{x,y,t}+p_{\mathcal{RP}_5}^{x,y,t}}{2}.$$

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17 / 27

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## RightPair for 6-round AES



# Distinguisher for 6-round AES

Algorithm 3: Distinguisher for 6-round AES

```
Input: x, y and t
  Output: 1 for the AES and -1 otherwise.
1 while i < x do
      i \leftarrow i + 1:
2
     p^{i,1}, p^{i,2} \leftarrow generate random pair with p^{i,1} \neq p^{i,2};
3
      i \leftarrow 0, WrongPair \leftarrow False;
4
      while i < y and WrongPair = False do
5
6
          if condition not satisfied then
7
              WrongPair = True
8
      if WrongPair = False then
9
          return 1;
0
1 return -1;
```

Success Probability of Algorithm 3

$$p_{AES_{6}}^{x,y,t} = 1 - (1 - (\sum_{\substack{m < t \\ m \in [0,3]}} (1 - \sum_{\substack{r \in [4-t,3-m]}} {4 \choose r} (q^{-4})^{r} (1 - q^{-4})^{(4-r)})^{2y} \times \mu_{m} + \sum_{\substack{m \ge t \\ m \in [0,3]}} \mu_{m}))^{x}.$$

where 
$$\mu_m=inom{4}{m}(q^{-4})^m(1-q^{-4})^{4-m}$$
 and  $q=2^8$ 

$$p_{\mathcal{RP}_6}^{x,y,t} = (1 - (1 - \sum_{r \in [4-t,3]} \binom{4}{r} (q^{-4})^r (1 - q^{-4})^{(4-r)})^{2y})^x.$$

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20 / 27

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# Success Probability of Algorithm 3

# Similar to the 5-round distinguisher, the success probability of Algorithm 3 is $x \times t = x \times t$

$$\frac{p_{AES_6}^{x,y,t}+p_{\mathcal{RP}_6}^{x,y,t}}{2}$$

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Results

#### Results

Round	Value of $X$	Value of	Data Complexity	Time Complexity	Success Probability
5	2 <sup>13.4</sup>	2 <sup>11.4</sup>	2 <sup>26.8</sup>	2 <sup>24.8</sup> XOR + 2 <sup>26.8</sup> MAs	0.5
	2 <sup>13.4</sup>	2 <sup>15.25</sup>	2 <sup>30.65</sup>	2 <sup>28.65</sup> XOR + 2 <sup>30.65</sup> MAs	0.81
	2 <sup>15.60</sup>	2 <sup>15.37</sup>	2 <sup>32.97</sup>	2 <sup>30.97</sup> XOR + 2 <sup>32.97</sup> MAs	0.99
6	2 <sup>61.4</sup>	2 <sup>60.4</sup>	2 <sup>123.8</sup>	2 <sup>122.8</sup> XOR + 2 <sup>123.8</sup> MAs	0.5
	2 <sup>61.4</sup>	2 <sup>65.76</sup>	2 <sup>129.15</sup>	2 <sup>128.15</sup> XOR + 2 <sup>129.15</sup> MAs	0.50004

Table: Success probability and data complexity of Algorithm 2 and 3 for different values of x and y when t = 2.

Sandip Kumar Mondal

# Average Data Complexity



25th March, 2024

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Results

## Average Data Complexity

Number of Experiments	Blackbox Cipher	Value of y	Found as AES	Found as Random	Success Probability (Theoretical)	Overall Success Probability (Experimental)	Overall Success Probability (Theoretical)
100	AES	2 <sup>15.7</sup>	61	39	0.6264		
100	RANDOM (AES20)	2 <sup>15.7</sup>	0	100	1.0	0.805	0.8132
100	RANDOM (drand48)	2 <sup>15.7</sup>	0	100	1.0		

Table: Results for 5-round distinguisher when t=2 and  $x = 2^{13.4}$ .

Value of y	Success Probability (When Oracle is AES)	Success Probability (When Oracle is Random Permutation)	Success Probability (Overall)
2 <sup>66.12</sup>	0.6283	0.9999	0.8141
2 <sup>66.13</sup>	0.6283	1.0	0.8141

Table: Theoretical results for 6-round distinguishers when t=2 and  $x=2^{61.4}$ 

The average complexity for 5-round AES is  $2^{26.82}$ . The average complexity for 6-round AES is  $2^{123.82}$ 

Sandip Kumar Mondal

Revisiting Yoyo Tricks on AES

25th March, 2024

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## Conclusion

We would like to emphasize the significance of the success probability in cryptographic attack algorithms. It is crucial to establish the validity of these attacks by demonstrating a substantial success probability while maintaining a complexity lower than that of an exhaustive search.

25 / 27

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# Any Questions?

